

# Component models in typed linear algebra

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IFIP WG 1.3 Meeting

Rome, March 16, 2013

# Starting point

A **calculus of state-based components** building on a generic approach to transition systems, described by coalgebras

$$Q \rightarrow \mathbf{F}Q$$

where  $Q$  is a set of states and  $\mathbf{F}Q$  captures the future behaviour of the system, according to evolution “pattern”  $\mathbf{F}$

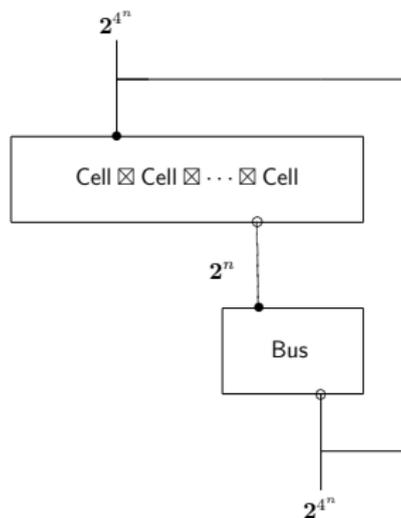
Examples:

- Mealy machines —  $\mathbf{F}Q = \mathbf{B}(Q \times O)^I$
- Moore machines —  $\mathbf{F}Q = (\mathbf{B}Q)^I \times O$

for  $I$ ,  $O$  input / output types, and  $\mathbf{B}$  a **behaviour** (strong) monad — e.g. **maybe** ( $- + \mathbf{1}$ ), **powerset** ( $\mathcal{P}$ ), **distribution** ( $\mathcal{D}$ ), etc.

# Starting point

## The component calculus



GameLife = ((Cell ⊗ Cell ⊗ ... ⊗ Cell) ; Bus) †

$$\text{lax } (p \otimes p') ; (q \otimes q') \sim (p ; q) \otimes (p' ; q')$$

$$\text{copy}_{K \otimes K'} \sim \text{copy}_K \otimes \text{copy}_{K'}$$

$$\text{functions } \ulcorner f \urcorner \otimes \ulcorner g \urcorner \sim \ulcorner f \times g \urcorner$$

$$\text{assoc } (p \otimes q) \otimes r \sim (p \otimes (q \otimes r))[a, a^\circ]$$

$$\text{id } \text{idle} \otimes p \sim p[r, r^\circ]$$

$$\text{zero } \text{nil} \otimes p \sim \text{nil}[z, z^\circ]$$

$$\text{comm } p \otimes q \sim (q \otimes p)[s, s] \quad \text{if } B \text{ is commutative}$$

## Motivation: going quantitative

From: **may it happen?**

... to: **how often / how costly / how ... will it happen?**

- In particular, can propagation of **faults** be predicted (**calculated**) rather than simulated?

*cf, calculating fault **propagation** in **functional programs** ([Oliveira'12] in the context of the [QAIS](#) project, 2012-15)*

# Background

Vast literature, e.g.,

- **Probabilistic program semantics** — [Kozen 79]
- **Weighted automata** — [Buchholz 08, Droste & Gastin 09]
- **Probabilistic automata** — [Larsen & Skou 91]
- **Coalgebraic approaches** — [Sokolova 05]

In particular, a recent paper

*[Bonchi et al 12] — A coalgebraic perspective on linear weighted automata — Information and Computation, 211:77–105.*

combines coalgebraic reasoning with linear algebra.

But there is a **price to pay**: functors need to handle quantities explicitly while states become **vectors** and coalgebras become **linear maps**

## Our aim

- to obtain the same quantitative effect in component modelling while retaining the simplicity of the original (qualitative) coalgebra approach

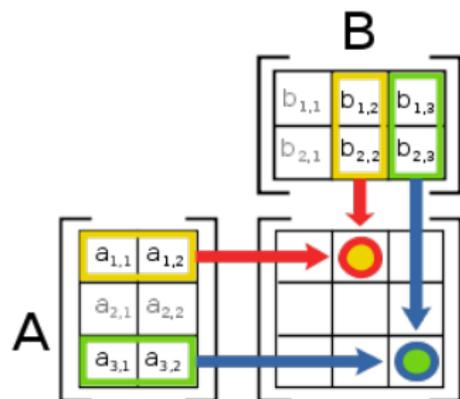
keep weighting and quantification implicit rather than explicit

i.e., change to a **typed linear algebra** and **hide** weight calculations by matrix operations

## Typed is the keyword ...

- **Functions** — functional programming, an advanced type discipline: typing  $f : A \rightarrow B$  well accepted.
- **Relations** — ubiquitous (eg. graphs) but still under the atavistic *set of pairs* interpretation. Thus  $R \subseteq A \times B$  widespread, compared to  $A \xrightarrow{R} B$ .
- **Matrices** — key concept in mathematics as a whole, many tools (eg. MATLAB, MATHEMATICA) but still “untyped” — explicit **dimension** checking required.

# Matrices as arrows



Given a **semiring**  $(\mathbb{S}; +, \times, 0, 1)$   
 matrix **composition**  $A \cdot B$  obeys  
 to the **typing rule**

$$\begin{array}{ccccc}
 & & A & & B \\
 & & \longleftarrow & n & \longleftarrow \\
 k & & & & m \\
 & & \longleftarrow & A \cdot B & \longleftarrow
 \end{array}$$

such that

$$r(A \cdot B)c = \langle \sum x :: (rAx) \times (xBc) \rangle \quad (1)$$

where  $\sum$  is the finite iteration over  $n$  of the  $+$  operation of  $\mathbb{S}$ .

# Typed linear algebra

- **objects** are matrix dimensions and whose
- **morphisms** ( $m \xleftarrow{M} n$ ,  $n \xleftarrow{N} k$ , etc) are the matrices themselves.

Strictly speaking, there is one such category per matrix cell-level algebra.

Notation:

- write  $rAc$  for the  $(r, c)$ -th cell of matrix  $A$
- $Mat_{\mathbb{S}}$  denotes the category, parametric on **semiring**  $\mathbb{S}$

# Typed linear algebra

## Type checking:

For matrices  $A$  and  $B$  of the same type  $n \longleftarrow m$ , we can extend cell level algebra to matrix level, eg. by **adding** and **multiplying** matrices (Hadamard product),

$$A + B \quad , \quad A \times B$$

The underlying type system is **polymorphic** and type inference proceeds by **unification**, as in programming languages.

For instance, the **identity matrix**

$$n \xleftarrow{id_n} n = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}_{n \times n}$$

is polymorphic on type  $n$ .

# Converse

Given matrix  $n \xleftarrow{M} m$ , notation  $m \xleftarrow{M^\circ} n$  denotes its **converse**.

( $M^\circ$  is  $M$  changed by transposition)

$$id_n \cdot M = M = M \cdot id_m \quad (2)$$

$$(M^\circ)^\circ = M \quad (3)$$

$$(M \cdot N)^\circ = N^\circ \cdot M^\circ \quad (4)$$

# Typed linear algebra

**Abelian** structure

$$M + 0 = M = 0 + M \quad (5)$$

$$M \cdot 0 = 0 = 0 \cdot M \quad (6)$$

**Bilinearity** — composition is bilinear relative to +:

$$M \cdot (N + P) = M \cdot N + M \cdot C \quad (7)$$

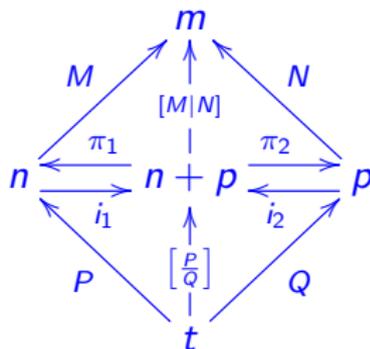
$$(N + P) \cdot M = N \cdot M + P \cdot M \quad (8)$$

**Biproducts** — products and coproducts together enabling **block algebra** — the whole story goes back to MacLane & Birkhoff; see also recent thesis [Macedo 12] for applications

## (Polymorphic) block combinators

Two ways of putting matrices together to build larger ones:

- $X = [M|N]$  —  $M$  and  $N$  side by side (“junc”)
- $X = \begin{bmatrix} P \\ Q \end{bmatrix}$  —  $P$  on top of  $Q$  (“split”).



cf  $\pi_1 = [id_m|0]$ ,  $i_1 = \begin{bmatrix} id_m \\ 0 \end{bmatrix}$  and  $P + Q = [i_1 \cdot P | i_2 \cdot Q]$

## Blocked linear algebra

Rich set of laws, for instance **divide-and-conquer**,

$$[A|B] \cdot \begin{bmatrix} C \\ D \end{bmatrix} = A \cdot C + B \cdot D \quad (9)$$

two “**fusion**”-laws,

$$C \cdot [A|B] = [C \cdot A | C \cdot B] \quad (10)$$

$$\begin{bmatrix} A \\ B \end{bmatrix} \cdot C = \begin{bmatrix} A \cdot C \\ B \cdot C \end{bmatrix} \quad (11)$$

**structural** equality,

$$\begin{bmatrix} A \\ B \end{bmatrix} = \begin{bmatrix} C \\ D \end{bmatrix} \Leftrightarrow A = C \wedge B = D \quad (12)$$

— all offered for free from **biproducts**.

# Vectors

**Vectors** are special cases of matrices in which one of the types is  $1$ , for instance

$$v = \begin{bmatrix} v_1 \\ \vdots \\ v_m \end{bmatrix} \quad \text{and} \quad w = [w_1 \ \dots \ w_n]$$

**Column** vector  $v$  is of type  $m \longleftarrow 1$  ( $m$  rows, one column) and **row** vector  $w$  is of type  $1 \longleftarrow n$  (one row,  $n$  columns).

## Special matrices

- The **bottom** matrix  $n \xleftarrow{0} m$  — wholly filled with 0s
- The **top** matrix  $n \xleftarrow{1} m$  — wholly filled with 1s
- The **identity** matrix  $n \xleftarrow{id} n$  — diagonal of 1s
- The **bang** (row) vector  $1 \xleftarrow{!} m$  — wholly filled with 1s

Thus, (typewise) **bang** matrices are special cases of **top** matrices:

$$1 \xleftarrow{1} m = !$$

Also note that, on type  $1 \xleftarrow{\quad} 1$ :

$$1 = ! = id$$

## Type generalization

As is standard in relational mathematics, matrix types can be generalized from numeric dimensions ( $n, m \in \mathbf{N}_0$ ) to arbitrary denumerable types ( $X, Y$ ), taking **disjoint union**  $X + Y$  for  $m + n$ , Cartesian product  $X \times Y$  for  $mn$ , etc.

In this setting, a **function**  $B \xleftarrow{f} A$  will be represented in  $\text{Mat}_{\mathbb{S}}$  by a (Boolean) matrix  $B \xleftarrow{[[f]]} A$  such that

$$b[[f]]a \triangleq (b =_{\mathbb{S}} f a)$$

Thus

$$! \cdot [[f]] = !$$

## Weighted Mealy machines as $Mat_{\mathbb{S}}$ arrows

A **weighted Mealy machine**  $M = (I, O, Q, \alpha, \gamma)$  consists of

- input and output **alphabets**  $I, O$ , respectively
- finite set of **states**  $Q$
- $\gamma : Q \rightarrow \mathbb{S}$  — **weighted** vector of **seed** (initial) states
- $\alpha : Q \rightarrow (\mathbb{S}^{Q \times O})^I$  such that  $\alpha(p)(i)(q, o)$  is the cost of a **transition** from  $p$  to  $q$  triggered by input  $i$  and producing output  $o$ :  $p \xrightarrow{i/o} q$  (0 if no such transition).

If weights are trivial, the definition boils down to

$$(Q, \alpha : Q \rightarrow (Q \times O)^I, \gamma : \mathcal{P}Q)$$

i.e., a (seeded) coalgebra for functor  $\mathbf{FX} = (X \times O)^I$  in  $\mathbf{Set}$ .

# Probabilistic Mealy machines as $Mat_{\mathbb{S}}$ arrows

For a **probabilistic** Mealy machine make:

- $\mathbb{S}$  the interval  $[0, 1]$  in  $\mathbb{R}$
- $\alpha$  is such that  $! \cdot \alpha \leq !$ . I.e.,  $! \cdot \alpha$  is a  $(0, 1)$ -vector (because  $! \cdot M$  adds all columns of  $M$ ).
- Wherever  $! \cdot \alpha = !$  the machine is **total** and  $\alpha$  is a **column stochastic matrix**, or **probabilistic function**
- For  $l = 1$ , the definition boils down to a **probabilistic automata** A **weighted finite automaton**  $W = (I, Q, \alpha, \gamma)$  where
  - $\gamma : Q \rightarrow \mathbb{S}$  — weight functions for leaving a state
  - $\alpha : I \rightarrow \mathbb{S}^{Q \times Q}$  such that  $\mu(a)(p, q)$  is the cost of **transition**  $p \xrightarrow{a} q$  (0 if no such transition).

## Weighted Mealy machines as $Mat_{\mathbb{S}}$ arrows

- $\gamma : Q \rightarrow \mathbb{S}$  is encoded as  $Mat_{\mathbb{S}}$  vector  $Q \longrightarrow 1$

$$1 \gamma q \triangleq \gamma(q) \quad (13)$$

- The matrix encoding of  $\alpha : Q \rightarrow (\mathbb{S}^{Q \times O})^I$  can be regarded as either of type  $Q \times I \longrightarrow Q \times O$  or  $Q \longrightarrow I \times Q \times O$ , as these types are isomorphic in  $Mat_{\mathbb{S}}$ .

Putting  $\alpha$  and  $\gamma$  together into a  $Mat_{\mathbb{S}}$  coalgebra

$$Q \xrightarrow{M = \begin{bmatrix} \alpha \\ \gamma \end{bmatrix}} (I \times Q \times O) + 1$$

for functor

$$\mathbf{F}X = (id \otimes X \otimes id) \oplus id$$

# Weighted Mealy machines as $Mat_{\mathcal{S}}$ arrows

$$FX = (id \otimes X \otimes id) \oplus id$$

where  $\otimes$  is **Kronecker** product and  $\oplus$  is **direct sum**

absorption

$$(C \oplus D) \cdot \begin{bmatrix} A \\ B \end{bmatrix} = \begin{bmatrix} C \cdot A \\ D \cdot B \end{bmatrix} \quad (14)$$

fusion

$$\begin{bmatrix} M \\ N \end{bmatrix} \otimes C = \begin{bmatrix} M \otimes C \\ N \otimes C \end{bmatrix} \quad (15)$$

pointwise Kronecker

$$(y, x)(M \otimes N)(b, a) = (yMb) \times (xNa) \quad (16)$$

## Weighted Mealy homomorphisms in $\text{Mat}_{\mathbb{S}}$

Let us now see how the **typed LA** encoding of **WA** regains the **simplicity** of the original, **qualitative** starting point.

A **homomorphism** between weighted Mealy machines  $M$  and  $M'$  is a function  $h$  making the following  $\text{Mat}_{\mathbb{S}}$ -diagram commutes,

$$\begin{array}{ccc}
 I \times Q \times O + 1 & \xleftarrow{M} & Q \\
 \downarrow (id \otimes h \otimes id) \oplus id & & \downarrow h \\
 I \times Q' \times O + 1 & \xleftarrow{M'} & Q'
 \end{array} \tag{17}$$

# Weighted Mealy homomorphisms in $Mat_{\mathbb{S}}$

In cross-checking that this indeed is the usual, quantified definition, we will resort to two **rules of thumb**,

$$y(f \cdot N)x = \langle \sum z : y = f(z) : zNx \rangle \quad (18)$$

$$y(g^\circ \cdot N \cdot f)x = (g(y))N(f(x)) \quad (19)$$

where  $N$  is an arbitrary matrix and  $f, g$  are functional matrices.

These rules generalize similar equalities in **relation algebra**.

# Weighted Mealy homomorphisms in $\text{Mat}_{\mathbb{S}}$

Let us calculate:

$$(\mathbf{F}h) \cdot M = M' \cdot h$$

$$\Leftrightarrow \quad \{ \text{unfold } \mathbf{F}h, M \text{ and } M' \}$$

$$((id \otimes h \otimes id) \oplus id) \cdot \begin{bmatrix} \alpha \\ \gamma \end{bmatrix} = \begin{bmatrix} \alpha' \\ \gamma' \end{bmatrix} \cdot h$$

$$\Leftrightarrow \quad \{ \text{absorption (14), identity (2) and fusion (11)} \}$$

$$\left[ \frac{(id \otimes h \otimes id) \cdot \alpha}{\gamma} \right] = \left[ \frac{\alpha' \cdot h}{\gamma' \cdot h} \right]$$

$$\Leftrightarrow \quad \{ \text{equality (12)} \}$$

$$\begin{cases} (id \otimes h \otimes id) \cdot \alpha = \alpha' \cdot h \\ \gamma = \gamma' \cdot h \end{cases} \quad (20)$$

# Weighted Mealy homomorphisms in $\text{Mat}_{\mathbb{S}}$

Next we unfold  $(id \otimes h \otimes id) \cdot \alpha = \alpha' \cdot h$  by extensional equality

$$(i, q', o)((id \otimes h \otimes id) \cdot \alpha)q = (i, q', o)(\alpha' \cdot h)q$$

$$\Leftrightarrow \quad \{ \text{(19) on the rhs, since } h \text{ is a function} \}$$

$$(i, q, o)((id \otimes h \otimes id) \cdot \alpha)q = (i, q', o)\alpha'(h(q))$$

$$\Leftrightarrow \quad \{ \text{(18) on the lhs, since } id \otimes h \otimes id \text{ is a function too} \}$$

$$\langle \sum (i', p, o') : (i, q', o) = (id \otimes h \otimes id)(i', p, o') : (i', p, o')\alpha q \rangle$$

$$= (i, q', o)\mu'(h(q))$$

$$\Leftrightarrow \quad \{ \text{simplifying} \}$$

$$\langle \sum p : q' = h(p) : (i, p, o)\alpha q \rangle = (i, q', o)\alpha'(h(q))$$

## Weighted Mealy homomorphisms in $\text{Mat}_{\mathbb{S}}$

Finally, writing  $p \xleftarrow{i/o} q$  for the weight of the corresponding transition:

$$\langle \sum p : q' = h(p) : p \xleftarrow{i/o} q \rangle = q' \xleftarrow{i/o} h(q)$$

**In words:**

*the weight associated to transition  $q' \xleftarrow{i/o} h(q)$  in the target automaton accumulates the weights of all*

*transitions  $p \xleftarrow{i/o} q$  in the source automaton for all  $p$  which  $h$  maps to  $q'$ .*

Unfolding  $\gamma = \gamma' \cdot h$  will yield the expected  $\gamma(q) = \gamma'(h(q))$ .

# Weighted behaviour

- In Set the final coalgebra for  $\mathbf{F}X = (X \times O)^I$  is

$$\begin{aligned} \text{out} : O^{I^+} &\rightarrow (O^{I^+} \times O)^I \\ \text{out}(f)(i) &= (\lambda s. f(i : s), f[i]) \end{aligned}$$

- Functions  $f : I^+ \rightarrow O$  are the behaviours **generated** by Mealy machines. A **weighted behaviour** associates a weight in  $\mathbb{S}$  to each of them.
- Seed conditions have to be put into the picture as well.

## Weighted behaviour

The function  $B_W : Q \rightarrow \mathbb{S}^{O^{I^+}}$  which associates to each state in  $Q$  of  $M$  its weighted behaviour is encoded into a  $\text{Mat}_{\mathbb{S}}$  matrix of type  $Q \longrightarrow O^{I^+}$ , ie. the **F**-homomorphism

$$\begin{array}{ccc}
 I \times Q \times O + 1 & \xleftarrow{M} & Q \\
 (id \otimes B_W \otimes id) \oplus id \downarrow & & \downarrow B_W \\
 I \times O^{I^+} \times O + 1 & \xleftarrow{M_\nu} & O^{I^+}
 \end{array}$$

where

$$M_\nu = \begin{bmatrix} \alpha_\nu \\ \dagger \end{bmatrix}$$

$$(i, \lambda s. f(i : s), f[i]) \alpha_\nu q$$

# Weighted behaviour

What does homomorphism  $B_W$  mean?

$$M_\nu \cdot B_W = ((id \otimes B_W \otimes id) \oplus id) \cdot M$$

$$\left[ \frac{\alpha_\nu}{!} \right] \cdot B_W = ((id \otimes B_W \otimes id) \oplus id) \cdot \left[ \frac{\alpha}{\gamma} \right]$$

$$\Leftrightarrow \{ \text{fusion (11) and absorption (14)} \}$$

$$\left[ \frac{\alpha_\nu \cdot B_W}{! \cdot B_W} \right] = \left[ \frac{(id \otimes B_W \otimes id) \cdot \alpha}{\gamma} \right]$$

$$\Leftrightarrow \{ \text{equality (12)} \}$$

$$\left\{ \begin{array}{l} \alpha_\nu \cdot B_W = (id \otimes B_W \otimes id) \cdot \alpha \\ ! \cdot B_W = \gamma \end{array} \right.$$

# Weighted behaviour

$$\boxed{! \cdot B_W = \gamma}$$

$$1(! \cdot B_W) q = 1 \gamma q$$

$$\Leftrightarrow \quad \{ \text{composition; ! and } \gamma \text{ are functions} \}$$

$$\langle \sum z : 1 =!(z) : z B_W q \rangle = \gamma(q)$$

$$\Leftrightarrow \quad \{ \text{simplifying} \}$$

$$\langle \sum z :: z B_W q \rangle = \gamma(q)$$

i.e., the weight of an initial state  $q$  is the sum of all weights all behaviours generated from  $q$ .

# Weighted behaviour

$$\alpha_\nu \cdot B_W = (id \otimes B_W \otimes id) \cdot \alpha$$

Let's start by unfolding  $(id \otimes B_W \otimes id) \cdot \alpha$ :

$$\begin{aligned}
 & (i, f, o) ((id \otimes B_W \otimes id) \cdot \alpha) q \\
 = & \quad \{ \text{matrix composition} \} \\
 & \langle \sum i', q', o' :: (i, f, o)(id \otimes B_W \otimes id)(i', q', o') \rangle \times (i', q', o') \alpha q \\
 = & \quad \{ \text{abbreviate } (i, q', o) \alpha q \text{ to } q' \xleftarrow{i/o} q \} \\
 & \langle \sum q' :: f B_W q' \times q' \xleftarrow{i/o} q \rangle
 \end{aligned}$$

# Weighted behaviour

$$(i, f, o)(\alpha_\nu \cdot B_W)q = \langle \sum q' :: f B_W q' \times q' \xleftarrow{i/o} q \rangle$$

$$\Leftrightarrow \{ \text{matrix composition; } \alpha_\nu \text{ is Boolean} \}$$

$$\langle \sum g : (i, f, o)\alpha_\nu g : g B_W q \rangle$$

$$= \langle \sum q' :: f B_W q' \times q' \xleftarrow{i/o} q \rangle$$

$$\Leftrightarrow \{ \text{one-point rule} \}$$

$$(i, o, f)\alpha_\nu g \times g B_W q = \langle \sum q' :: f B_W q' \times q' \xleftarrow{i/o} q \rangle$$

$$\Leftrightarrow \{ f = \lambda s. g(i : s), o = g[i] \text{ because } (i, o, f)\alpha_\nu g \}$$

$$g B_W q = \langle \sum q' :: (\lambda s. g(i : s)) B_W q' \times q' \xleftarrow{i/g[i]} q \rangle$$

# Weighted behaviour

## Summing up

$$\left\{ \begin{array}{l} \alpha_\nu \cdot B_W = (id \otimes B_W \otimes id) \cdot \alpha \\ ! \cdot B_W = \gamma \end{array} \right.$$

$$\Leftrightarrow \quad \{ \text{just computed, going index-wise} \}$$

$$\left\{ \begin{array}{l} g B_W q = \langle \sum q' :: (\lambda s. g(i : s)) B_W q' \times q' \xleftarrow{i/g[i]} q \rangle \\ \langle \sum z :: z B_W q \rangle = \gamma(q) \end{array} \right.$$

## In words:

- (seed rule) Each initial state  $q$  generates a number of possible behaviours; the sum of their weights equals the weight of  $q$ .
- (generation rule) A behaviour  $(\lambda s. g(i : s))$  is generated from all states reachable from a state generating  $g$  by accepting input  $i$  and outputting  $g[i]$ , accumulating the weights.

# Weighted bisimulations in $Mat_{\mathbb{S}}$

## Strategy

- Start from an equivalence relation  $K$  over  $Q$  and define the quotient  $Q/K$
- Check whether, whenever states  $p, p' \in Q$  evolve under the same label to the same equivalence class  $[q] \in Q/K$ , are related by  $pKp'$ , to conclude they are **observational equivalent** and  $K$  is a bisimulation.

... to be framed in  $Mat_{\mathbb{S}}$

## Weighted bisimulations in $Mat_{\mathbb{S}}$

**General construction** [Oliveira,12]: Equivalence relation  $K$  is a **bisimulation** for a  $\mathbf{F}$ -machine  $M$  iff any surjection  $h$ , such that  $K = h^\circ \cdot h$ , is a homomorphism  $M/K \xleftarrow{h} M$ :

$$\mathbf{F}h \cdot M = (M/K) \cdot h$$

$$\Leftrightarrow \quad \{ \text{definition of } M/K \}$$

$$\mathbf{F}h \cdot M = \mathbf{F}h \cdot M \cdot h^\bullet \cdot h$$

$$\Leftrightarrow \quad \{ \text{making } K_\bullet = h^\bullet \cdot h \}$$

$$\mathbf{F}K \cdot M = \mathbf{F}K \cdot M \cdot K_\bullet$$

i.e.,  $\mathbf{F}K \cdot W$  is invariant wrt the “weighted equivalence”  $K_\bullet$ .

# Weighted bisimulations in $Mat_S$

For Mealy machines

$$\mathbf{FK} \cdot M = \mathbf{FK} \cdot M \cdot K_{\bullet}$$

boils down to the index-wise formulation

$$\langle \forall p, p', q, i, o : p K p' : [q]_K \xleftarrow{i/o} p = [q]_K \xleftarrow{i/o} p' \rangle$$

where

$$p_1 K_{\bullet} p_2 = (h(p_1))(h \cdot h^{\circ})^{-1}(h(p_2))$$

Diagonal  $(h \cdot h^{\circ})^{-1}$  represents the *weight vector* [which] is well known in stochastic modeling [Buchholz 08].

## Lessons from this exercise

Much still to be done! — but time already to wrap up with the main points:

- Shift from **qualitative** to **quantitative** methods may proceed in two ways:
  - Extend original definitions in the **same** category  
or
  - Stay with original definitions but **change** the category
- $\text{Mat}_{\mathbb{S}}$  appears to be a suitable choice for **calculating** with (simple) weighted (probabilistic) automata.

## Back to the component calculus

**Non deterministic** components live in two *universes* related by an adjunction:

- one is “**for calculating**”
- the other “**for programming**” (with the underlying **monad**)

$$f = \Lambda R \quad \Leftrightarrow \quad \langle \forall b, a :: b R a \Leftrightarrow b \in f a \rangle$$

that is,

$$\begin{array}{ccc}
 & (\epsilon \cdot) & \\
 & \curvearrowright & \\
 A \rightarrow \mathcal{P}B & \cong & A \rightarrow_{Rel} B \\
 & \curvearrowleft & \\
 & \Lambda & 
 \end{array}$$

## Back to the component calculus

In **probabilistic** components outputs become distributions,

$$A \rightarrow \mathcal{D}B \quad \cong \quad A \rightarrow_{LS} B$$

$$M = \llbracket f \rrbracket \quad \Leftrightarrow \quad \langle \forall b, a :: M(b, a) = (f \ a)b \rangle$$

where  $\mathcal{D}B$  is the  $B$ -distribution **monad**

$$\mathcal{D}B = \{ \mu \in [0, 1]^B \mid \sum_{b \in B} \mu \ b = 1 \}$$

and  $LS$  denotes the **category** of **left-stochastic** matrices (columns in such matrices add up to  $1$ ).

# Towards a linear algebra of components

The smooth interplay between **functions**, **relations** and **matrices** provides the ground for

- re-interpreting the **component calculus** in *LS* (composition as multiplication)
- introducing **faults** in both **components** and their **glue**: the calculation of their propagation along an architecture comes for free

# Towards a linear algebra of components

... but much remains to be done

- coping with both measurable and **unmeasurable** non-determinism: characterize the adjoint categories required by the various forms in which both appear combined in the literature — see eg. the **taxonomy** given by [Sokolova 05]
- going ahead of **finite support** and **discrete** distributions

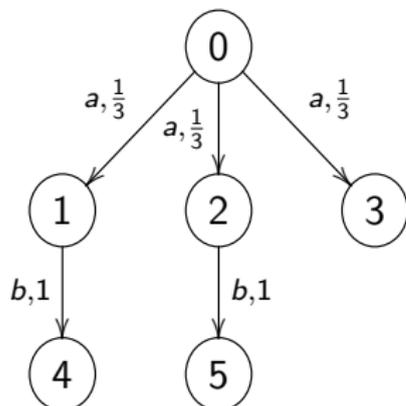
# Annex

## **Annex: computing weighted bisimulation**

(details in [Oliveira 12])

## Annex

**Motivation** (with a **probabilistic automata**)



		Q					
Q	A	0	1	2	3	4	5
0	a	0	0	0	0	0	0
0	b	0	0	0	0	0	0
1	a	0.3	0	0	0	0	0
1	b	0	0	0	0	0	0
2	a	0.3	0	0	0	0	0
2	b	0	0	0	0	0	0
3	a	0.3	0	0	0	0	0
3	b	0	0	0	0	0	0
4	a	0	0	0	0	0	0
4	b	0	1	0	0	0	0
5	a	0	0	0	0	0	0
5	b	0	0	1	0	0	0

Matrix  $\alpha$  is type  $Q \times A \leftarrow Q$ , for  $Q = \{0, \dots, 5\}$  and  $A = \{a, b\}$ .

# Annex

Is equivalence relation

		Q					
		0	1	2	3	4	5
Q	0	1	0	0	0	0	0
	1	0	1	1	0	0	0
	2	0	1	1	0	0	0
	3	0	0	0	1	0	0
	4	0	0	0	0	1	1
	5	0	0	0	0	1	1

a bisimulation? It has four classes which can be represented by a quotient automaton using a suitable homomorphism  $h$ .

## Annex

Candidate  
**surjective**  
homomorphism

$$Q' \xleftarrow{h} Q :$$

		Q					
		0	1	2	3	4	5
Q'	0	1	0	0	0	0	0
	I	0	1	1	0	0	0
	II	0	0	0	1	0	0
	III	0	0	0	0	1	1

Its **kernel**

$$K = Q \xleftarrow{h \circ h} Q$$

is  
the given  
equivalence:

		Q					
		0	1	2	3	4	5
Q	0	1	0	0	0	0	0
	1	0	1	1	0	0	0
	2	0	1	1	0	0	0
	3	0	0	0	1	0	0
	4	0	0	0	0	1	1
	5	0	0	0	0	1	1

## Annex

Building  $M' = M/K$  (below we focus on  $\alpha$ ,  $\alpha'$  only).

First attempt:

$$M' = M/K = \\ (Fh) \cdot M \cdot h^\circ$$

that is

$$\alpha' = \alpha/K = \\ (h \otimes id) \cdot \alpha \cdot h^\circ$$

		Q'			
Q'	A	o	I	II	III
o	a	0	0	0	0
o	b	0	0	0	0
I	a	2/3	0	0	0
I	b	0	0	0	0
II	a	1/3	0	0	0
II	b	0	0	0	0
III	a	0	0	0	0
III	b	0	2	0	0

## Annex

It doesn't work because, in  $\mathbf{Mats}_{\mathbb{S}}$ ,  $h^\circ$  is not a “true” converse of  $h$ : the **image**  $h \cdot h^\circ \neq id$  is a **diagonal** counting “how much non-injective”  $h$  is, cf.

However, **surjective** function  $h$  has inverses such as, eg.

$$h^\bullet = h^\circ \cdot (h \cdot h^\circ)^{-1},$$

obtained by straightforward **inversion** of diagonal  $h \cdot h^\circ$ :

		Q'			
		0	I	II	III
Q'	0	1	0	0	0
	I	0	2	0	0
	II	0	0	1	0
	III	0	0	0	2

		Q'			
		0	I	II	III
Q	0	1	0	0	0
	1	0	1/2	0	0
	2	0	1/2	0	0
	3	0	0	1	0
	4	0	0	0	1/2
	5	0	0	0	1/2

## Annex

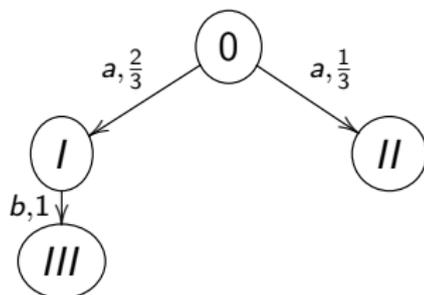
Second attempt:

$$M' = M/K = \\ (Fh) \cdot M \cdot h^\bullet$$

that is (aside)

$$\alpha' = \alpha/K = \\ (h \otimes id) \cdot \alpha \cdot h^\bullet$$

which leads to automaton



		Q'			
Q'	A	o	I	II	III
o	a	0	0	0	0
o	b	0	0	0	0
I	a	2/3	0	0	0
I	b	0	0	0	0
II	a	1/3	0	0	0
II	b	0	0	0	0
III	a	0	0	0	0
III	b	0	1	0	0

(Clearly,  $h^\bullet \cdot h = K$  for injective  $h$ )

# Annex

**Definition.** Equivalence relation  $K$  is a **bisimulation** for  $M$  iff any surjection  $h$ , such that  $K = h^\circ \cdot h$ , is a homomorphism  $M/K \xleftarrow{h} M$  :

$$\mathbf{F}h \cdot M = (M/K) \cdot h$$

$$\Leftrightarrow \quad \{ \text{definition of } M/K \}$$

$$\mathbf{F}h \cdot M = \mathbf{F}h \cdot M \cdot h^\bullet \cdot h$$

$$\Leftrightarrow \quad \{ \text{making } K_\bullet = h^\bullet \cdot h \}$$

$$\mathbf{F}K \cdot M = \mathbf{F}K \cdot M \cdot K_\bullet$$

# Annex

Noting that  $\mathbf{FK}$  is an equivalence relation (as  $K$  is so and  $\mathbf{F}$  is a functor) and unfolding the invariant  $\mathbf{FK} \cdot W$ , for  $\alpha$ :

$$\begin{aligned}
 & (q, a)((K \otimes id) \cdot \mu)p \\
 = & \quad \{ \text{composition rule (1)} \} \\
 & \langle \sum q', a' :: (q, a)(K \otimes id)(q', a') \times ((q', a')\alpha(p) \rangle \\
 = & \quad \{ \text{Kronecker (1) ; term } K \otimes id \text{ is Boolean} \} \\
 & \langle \sum q', a' :: (qKq') \times (a = a') \times ((q', a')\alpha(p) \rangle \\
 = & \quad \{ \text{let } [q]_K \text{ denote the equivalence class of } q \} \\
 & \langle \sum q' : q' \in [q]_K : q' \xleftarrow{a} p \rangle
 \end{aligned}$$

# Annex

- In words:

$$\langle \sum q' : q' \in [q]_K : q' \xleftarrow{a} p \rangle$$

is the accumulated cost (probability) of transitions within the same equivalence class, which is invariant for equivalent initial states

Now turn attention to

$$(q, a)(\mathbf{FK} \cdot \alpha \cdot K_\bullet)p = \langle \sum p' :: (q, a)(\mathbf{FK} \cdot \alpha)p' \times p'K_\bullet p \rangle$$

The weighted equivalence term is such that

$$p'K_\bullet p = \frac{1}{|p|_K} p'K p$$

where  $|p|_K$  is the cardinal of equivalence class  $[p]_K$ .

## Annex

Thus

$$(q, a)(\mathbf{FK} \cdot \alpha \cdot K_{\bullet})p = \frac{1}{|p|_K} \langle \sum p' : p' \in [p]_K : (q, a)(\mathbf{FK} \cdot \alpha)p' \rangle$$

whose RHS unfolds into:

$$\frac{1}{|p|_K} \langle \sum p' : p' \in [p]_K : \langle \sum q'' : q'' \in [q]_K : q'' \xleftarrow{a} p' \rangle \rangle$$

In summary:

$$\langle \sum q' : q' \in [q]_K : q' \xleftarrow{a} p \rangle = \frac{1}{|p|_K} \langle \sum p', q'' : p' \in [p]_K \wedge q'' \in [q]_K : q'' \xleftarrow{a} p' \rangle$$

# Annex

The following notation abbreviation will help: for  $R, S$  subsets of  $Q$ ,

$$S \xleftarrow{a} R = \langle \sum_{p, q : p \in R \wedge q \in S : q \xleftarrow{a} p} \rangle$$

Then equivalence  $K$  is a bisimulation once

$$[q]_K \xleftarrow{a} p = \frac{1}{|p|_K} \times ( [q]_K \xleftarrow{a} [p]_K )$$

holds.