

# Model Checking Knowledge-based Programs

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# Sum and Product

“J says to S and P: I have chosen two integers  $x$  and  $y$  such that  $1 < x \leq y < 100$ . In a moment, I will inform S only of  $s = x + y$ , and P only of  $p = x \cdot y$ . These announcements remain private. You are required to determine the pair  $(x, y)$ . He acts as said. The following conversation now takes place:

1. P says: ‘I do not know it.’
2. S says: ‘I knew you didn’t.’
3. P says: ‘I now know it.’
4. S says: ‘I now also know it.’

Determine the pair  $(x, y)$ .”

H. Freudenthal (1969)

# Epistemic Logic

$\varphi, \psi \in \mathcal{L}_{\mathbf{K}}^n(P) ::= p \mid \neg\varphi \mid \varphi \vee \psi \mid \mathbf{K}_i\varphi$

- ▶ set of propositions  $P \ni p$ , finite set of agents  $\{1, \dots, n\} \ni i$
- ▶  $\mathbf{K}_i\varphi$  read as “agent  $i$  **knows**  $\varphi$ ”

Interpreted over Kripke structure  $\mathcal{M} = (S, (R_i)_{1 \leq i \leq n}, \pi)$

- ▶ set of states  $S$ , interpretation of propositions  $\pi : S \rightarrow \wp P$
- ▶ accessibility relation  $R_i \subseteq S \times S$  of **possible worlds** for each agent  $i$

Satisfaction relation  $\mathcal{M}, s \models \varphi$

$$\mathcal{M}, s \models p \iff p \in \pi(s)$$

$$\mathcal{M}, s \models \neg\varphi \iff \text{not } \mathcal{M}, s \models \varphi$$

$$\mathcal{M}, s \models \varphi \vee \psi \iff \mathcal{M}, s \models \varphi \text{ or } \mathcal{M}, s \models \psi$$

$$\mathcal{M}, s \models \mathbf{K}_i\varphi \iff \text{for all } t \in S \text{ with } (s, t) \in R_i: \mathcal{M}, t \models \varphi$$

# Epistemic Logic: Axioms

$S5_n$ -logic — all  $R_i$  equivalence relations

- ▶  $(K_i\varphi \wedge K_i(\varphi \rightarrow \psi)) \rightarrow K_i\psi$  — distribution axiom
- ▶  $K_i\varphi \rightarrow \varphi$  — knowledge axiom
  - ▶ “Known facts are true”
  - ▶  $R_i$  reflexive on  $S$
- ▶  $K_i\varphi \rightarrow K_iK_i\varphi$  — positive introspection axiom
  - ▶ “If agent  $i$  knows  $\varphi$ , then he knows that he knows  $\varphi$ ”
  - ▶  $R_i$  transitive
- ▶  $\neg K_i\varphi \rightarrow K_i\neg K_i\varphi$  — negative introspection axiom
  - ▶ “If agent  $i$  does not know  $\varphi$ , then he knows that he does not know  $\varphi$ ”
  - ▶  $R_i$  Euclidean
- ▶  $\neg K_i\text{false}$  — consistency axiom
  - ▶ “No agent believes false”
  - ▶  $R_i$  serial

# Knowledge in Programs

## Programs with knowledge guards

- ▶ abstracting from how knowledge is gained

## Bit-transmission protocol

- ▶  $\text{if } \neg \mathbf{K}_{\text{Sender}} \text{ recbit then sendbit}$
- ▶  $\text{if } \mathbf{K}_{\text{Receiver}} \text{ bit} \wedge \neg \mathbf{K}_{\text{Receiver}} \mathbf{K}_{\text{Sender}} \mathbf{K}_{\text{Receiver}} \text{ bit then sendack}$

## Sum-and-product

- ▶  $\text{if } \text{step} = 1 \wedge \mathbf{K}_S(\neg \exists a \in [2..99]. \mathbf{K}_P x = a) \text{ then } \text{step} \leftarrow \text{step} + 1$

Based on R. Fagin, J. Y. Halpern, Y. Moses, M. Y. Vardi (1995)

# Knowledge-based Programs

Finite set of propositions  $P$

- ▶ determines set of states  $\wp P \ni s$

Observability set  $W \subseteq P$

- ▶ an agent can observe propositions in  $W$
- ▶ defines equivalence relation  $s_1 \sim_W s_2 \iff$  for all  $p \in P$ :  $p \in s_1$  iff  $p \in s_2$

Knowledge-based program  $(T, (W_i)_{1 \leq i \leq n}, \gamma, I)$  over  $P$

- ▶ Transition relation  $T \subseteq \wp P \times \wp P$
- ▶ Observability set for each agent  $i \in \{1, \dots, n\}$
- ▶ Assignment of **knowledge guards**  $\gamma : T \rightarrow \mathcal{L}_K^n(P)$
- ▶ Initial states  $I \subseteq \wp P$

# Knowledge-based Programs: Sum-and-Product (1)

```
specification sum_and_product;  
  
var x, y : 2..99 initial x <= y;  
var s : 4..198 initial s = x + y;  
var p : 4..9801 initial p = x * y;  
var step : 1..6 initial step = 1;  
var p1, p2, p3, p4, s2: boolean  
    initial p1 = false & p2 = false & p3 = false &  
            p4 = false & s2 = false;  
  
agent Prod = {    p, step, p1, p2, p3, p4    };  
agent Sum = {    s,    step, p1, p2, p3, p4, s2 };  
  
guard P_knows_x = (exists a:2..99 . (K[Prod] x = a));  
guard P_knows_y = (exists b:2..99 . (K[Prod] y = b));  
guard S_knows_x = (exists a:2..99 . (K[Sum] x = a));  
guard S_knows_y = (exists b:2..99 . (K[Sum] y = b));  
guard S_knows_P_does_not_know_x =  
    K[Sum] ~ (exists a:2..99 . (K[Prod] x = a));
```

## Knowledge-based Programs: Sum-and-Product (2)

```
action step1_S_yes
epre S_knows_P_does_not_know_x
pre step = 1
do s2 := true, step := step + 1;

action step1_S_no
epre ~S_knows_P_does_not_know_x
pre step = 1
do s2 := false, step := step + 1;

action step2_P_yes
epre P_knows_x
pre step = 2
do p1 := true, step := step + 1;

action step2_P_no
epre ~P_knows_x
pre step = 2
do p1 := false, step := step + 1;

action step3_S_publish
pre step = 3
do p2 := s2, step := step + 1;
```



## Knowledge-based Programs: Sum-and-Product (3)

```
action step4_P_yes
epre P_knows_x
pre step = 4
do p3 := true, step := step + 1;

action step4_P_no
epre ~P_knows_x
pre step = 4
do p3 := false, step := step + 1;

action step5_S_yes
epre S_knows_x
pre step = 5
do p4 := true, step := step + 1;

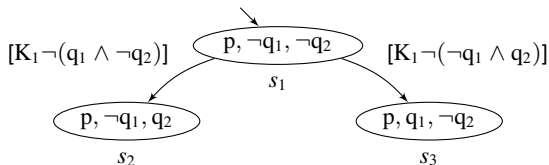
action step5_S_no
epre ~S_knows_x
pre step = 5
do p4 := false, step := step + 1;

action stutter
pre step = 6
do ;

end;
```

# Knowledge-based Programs: Interpretation

Propositions  $P = \{p, q_1, q_2\}$ , observability set  $W_1 = \{p\}$  for agent 1



- ▶ Possible runs depend on evaluation of knowledge guards
- ▶ Evaluation of knowledge guards depends on possible runs
  - ▶ Which states are reachable and therefore possible worlds?

# Interpreting Knowledge-based Programs

Knowledge-based program  $S = (T, (W_i)_{1 \leq i \leq n}, \gamma, I)$  over  $P$

**Interpretation** of  $S$  w.r.t. possible worlds  $S \subseteq \wp P$

Kripke structure  $\mathcal{M}(S, S) = (S, (R_i)_{1 \leq i \leq n}, \pi)$  for  $S \subseteq \wp P$

- ▶  $R_i = \sim_{W_i} \cap (S \times S)$
- ▶  $\pi(s) = s$

Evaluation of knowledge guards of  $S$  w.r.t.  $S \subseteq \wp P$  and  $s \in \wp P$

$$S, S, s \models K_i \varphi \iff \text{for all } s' \in S \text{ with } s \sim_{W_i} s': \mathcal{M}(S, S), s' \models \varphi$$

**Reachable states**  $\mathcal{R}_S(S) \subseteq \wp P$  of  $S$  w.r.t. possible worlds  $S$

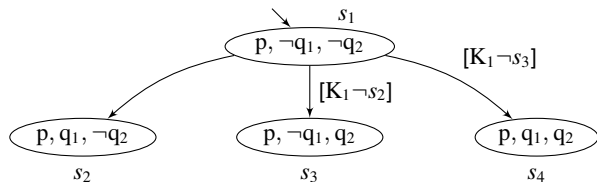
- ▶ compute reachable states w.r.t.  $S$  by evaluating knowledge guards  $\eta$  in a state  $s$  with  $S, S, s \models \eta$

Goal: **Unique interpretation** with  $\mathcal{R}_S(S) = S$

## Unique Interpretation (1)

Propositions  $P = \{p, q_1, q_2\}$ , observability set  $W_1 = \{p\}$  for agent 1

- ▶ abbreviating valuation of propositions by state name



$$\mathcal{R}_S(\emptyset) = \{s_1, s_2, s_3, s_4\}$$

$$\mathcal{R}_S(\{s_1, s_2, s_3, s_4\}) = \{s_1, s_2\}$$

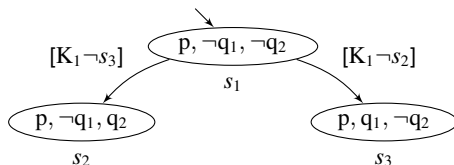
$$\mathcal{R}_S(\{s_1, s_2\}) = \{s_1, s_2, s_4\}$$

$$\mathcal{R}_S(\{s_1, s_2, s_4\}) = \{s_1, s_2, s_4\}$$

Not monotone

## Unique Interpretation (2)

Propositions  $P = \{p, q_1, q_2\}$ , observability set  $W_1 = \{p\}$  for agent 1



$$\mathcal{R}_S(\emptyset) = \{s_1, s_2, s_3\}$$

$$\mathcal{R}_S(\{s_1, s_2, s_3\}) = \{s_1\}$$

$$\mathcal{R}_S(\{s_1\}) = \{s_1, s_2, s_3\}$$

$$\mathcal{R}_S(\{s_1, s_2\}) = \{s_1, s_2\}$$

$$\mathcal{R}_S(\{s_1, s_3\}) = \{s_1, s_3\}$$

Several fixed points

# Perfect Synchrony

A system works in **perfect synchrony** if all reactions of the system are executed in 0-time: all outputs are generated at the same instant of time at which the inputs are present.

Based on **logical time**

- ▶ computation separated into **macro steps** for interactions with the system
- ▶ each macro step consists of a finite number of **micro steps** for computing the reaction, taking 0-time

Realised in **Esterel** (J.-P. Marmorat, J.-P. Rigault, G. Berry 1980s)

- ▶ based on **signals** with **status** in a macro step: **present** or **absent**

## Esterel: Example

```
module P1:
  input I; output O;
  signal S1, S2 in
    present I then emit S1 end
  ||
    present S1 else emit S2 end
  ||
    present S2 then emit O end
  end signal
end module
```

**Logical coherence** — A signal  $s$  is present in a macro step iff an `emit s` is executed in this macro step

**Logical correctness** — For each signal in each macro step there is a unique status (present/absent) such that logical coherence is satisfied

- ▶ there is at least one program execution: **logically reactive**
- ▶ there is at most one program execution: **logically determined**

# Esterel: Logical Correctness

```
module P3:  
  present 0 else emit 0 end  
end module
```

- ▶ **Not** logically correct: non-reactive

```
module P4:  
  present 0 then emit 0 end  
end module
```

- ▶ **Not** logically correct: non-determined

```
module P8:  
  present 01 then emit 01 end  
||  
  present 01 then  
    present 02 else emit 02 end  
  end  
end module
```

- ▶ **Logically correct** (combines P3 and P4)



# Esterel: Constructive Semantics

Analysis what a statement **must** do and **cannot** do

- ▶ based on a logical operational semantics
- ▶ no checking of assumptions of status of signals

Restriction of **logical coherence** to **constructive coherence**

- ▶ A signal  $s$  is **present** in a macro step iff an `emit s` **must** be executed in this macro step.
- ▶ A signal  $s$  is **absent** in a macro step iff an `emit s` **cannot** be executed in this macro step.

# Esterel: Must- and Cannot-Analysis

$\text{out}(P, I) \equiv$

$E \leftarrow I \cup \{s^\perp \mid s \in \text{outdecls}(P)\}$

**do**

$E' \leftarrow E$

$C \leftarrow \text{can}_S^+(P, E)$

$M \leftarrow \text{must}_S(P, E)$

$E \leftarrow I \cup \{s^+ \mid s \in M\} \cup \{s^- \mid s \in \text{outdecls}(P) \setminus C\} \cup \{s^\perp \mid s \in C \setminus M\}$

**while**  $E \neq E'$

**if**  $\exists s. s^\perp \in E$  **then** error(“not constructive”)

**return**  $E$

- ▶  $P = \text{emit } S; \text{ present } S \text{ then emit } 0 \text{ else pause end,}$   
 $I = \emptyset, \quad \text{outdecls}(P) = \{S, 0\}$
- ▶  $\text{can}_S^+(P, \{S^\perp, 0^\perp\}) = \{S, 0\}$
- ▶  $\text{must}_S(P, \{S^\perp, 0^\perp\}) = \{S\}$
- ▶  $\text{must}_S(P, \{S^+, 0^\perp\}) = \{S, 0\}$

# Re-interpreting Knowledge-based Programs

Application of must/cannot-analysis to interpretation of knowledge-based program  $S$

- ▶ Assume **two** disjoint sets of states:
  - $M$  — definitely reachable (**positive**, must) and
  - $N$  — definitely not reachable (**negative**, cannot)
- ▶ Evaluation of knowledge guards of  $S$  w.r.t.  $(M, N)$ 
  - $S, (M, N), s \models_p \eta$
  - $S, (M, N), s \models_n \eta$
- ▶ Compute new pair  $(M', N') = \mathcal{R}_S^{\text{PN}}(M, N)$ 
  - $M'$  — reachable states using  $S, (M, N), s \models_p \eta$
  - $N'$  — complement of reachable states using  $S, (M, N), s \not\models_n \eta$

Goal: (unique) **interpretation**  $\mathcal{R}^{\text{PN}}(M, N) = (M, N)$  such that each state either is in  $M$  or  $N$

# Positive-Negative-Semantics

$$\mathbf{S}, (M, N), s \models_p p \iff p \in s$$

$$\mathbf{S}, (M, N), s \models_n p \iff p \notin s$$

$$\mathbf{S}, (M, N), s \models_p \neg\varphi \iff \mathbf{S}, (M, N), s \models_n \varphi$$

$$\mathbf{S}, (M, N), s \models_n \neg\varphi \iff \mathbf{S}, (M, N), s \models_p \varphi$$

$$\mathbf{S}, (M, N), s \models_p \varphi \vee \psi \iff \mathbf{S}, (M, N), s \models_p \varphi \text{ or } \mathbf{S}, (M, N), s \models_p \psi$$

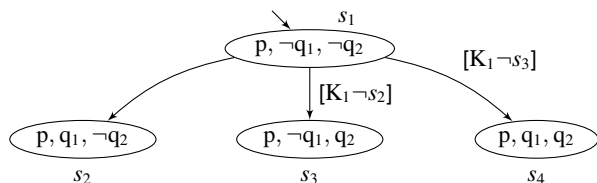
$$\mathbf{S}, (M, N), s \models_n \varphi \vee \psi \iff \mathbf{S}, (M, N), s \models_n \varphi \text{ and } \mathbf{S}, (M, N), s \models_n \psi$$

$$\mathbf{S}, (M, N), s \models_p \mathbf{K}_i\varphi \iff \text{for all } s' \in [s]_{\sim_i} \text{ with } \mathbf{S}, (M, N), s' \not\models_p \varphi: s' \in N$$

$$\mathbf{S}, (M, N), s \models_n \mathbf{K}_i\varphi \iff \text{exists } s' \in P \cap [s]_{\sim_i} \text{ such that } \mathbf{S}, (M, N), s' \models_n \varphi$$

# Unique Interpretation with Positive-Negative-Semantics (1)

Propositions  $P = \{p, q_1, q_2\}$ , observability set  $W_1 = \{p\}$  for agent 1



$$\mathcal{R}_S^{\text{PN}}(\emptyset, \emptyset) = (\{s_1, s_2\}, \emptyset)$$

$$\mathcal{R}_S^{\text{PN}}(\{s_1, s_2\}, \emptyset) = (\{s_1, s_2\}, \{s_3\})$$

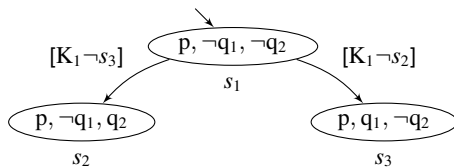
$$\mathcal{R}_S^{\text{PN}}(\{s_1, s_2\}, \{s_3\}) = (\{s_1, s_2, s_4\}, \{s_3\})$$

$$\mathcal{R}_S^{\text{PN}}(\{s_1, s_2, s_4\}, \{s_3\}) = (\{s_1, s_2, s_4\}, \{s_3\})$$

Monotone

## Unique Interpretation with Positive-Negative-Semantics (2)

Propositions  $P = \{p, q_1, q_2\}$ , observability set  $W_1 = \{p\}$  for agent 1



$$\mathcal{R}_S^{\text{PN}}(\emptyset, \emptyset) = (\{s_1\}, \emptyset)$$

$$\mathcal{R}_S^{\text{PN}}(\{s_1\}, \emptyset) = (\{s_1\}, \emptyset)$$

Undecisive fixed point

# Conclusions and Future Work

## Model checking approach to knowledge-based programs

- ▶ extending MCK (P. Gammie, R. van der Meyden 2004), MCMAS (A. Lomuscio, F. Raimondi 2006), MCTK (X. Luo et al. 2008)
- ▶ Alternative: Dynamic Epistemic Logic, DEMO (H. P. van Ditmarsch et al. 2005)

## Possible applications

- ▶ Security protocols
- ▶ Java memory model