



## Hybrid System Development in Event-B

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Meeting IFIP WG 1.3 at Lipari September 5-September 9 **General Summary** 

Hybrid Systems

Short Summary on Event-B

General Description of the Methodology

Design Hybrid Systems in Event-B (I)

Design Hybrid Systems in Event-B (II)

Embedding Event-B Events as B Operation

Discussion - Conclusion - Perspectives

# Current Summary

#### Hybrid Systems

- Short Summary on Event-B
- General Description of the Methodology
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- Design Hybrid Systems in Event-B (II)
- Embedding Event-B Events as B Operation
- Discussion Conclusion Perspectives

# What Are Hybrid Systems

#### **General Ideas**

- Examples: bouncing ball, thermostat, inverted pendulum ....
- A hybrid system is a dynamical system that exhibits both continuous and discrete dynamic behavior
- Hybrid system = continuous dynamics + discrete jump
- Model-based hybrid system design

# What Are Hybrid Systems

#### **General Ideas**

- Examples: bouncing ball, thermostat, inverted pendulum ...
- A hybrid system is a dynamical system that exhibits both continuous and discrete dynamic behavior
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#### Hybrid Modeling

- discrete variables ( $x \in \mathbb{Z}$ )
- continuous variables  $(y \in \mathbb{R}^+ o D)$
- Hybrid Modelling = continuous events + discrete events

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# Short Summary on Event-B

- Context: static properties of Event-B models
  - Sets: user-defined types
  - Constants: static object in development
  - Axioms: presumed properties about sets and constants
  - Theorems: derived properties about sets and constants

```
SETS

A

CONSTANTS

B, C, f

AXIOMS

ax1 : B <: A

ax2 : C <: A

ax3 : g \in B \rightarrow C

...
```

# Short Summary on Event-B

- Machine: behavioral properties of Event-B models
  - Variables: states
  - Invariants: properties of variables that always need to hold
  - Theorems: derived properties about variables
  - Events: possible state changes

```
EVENT e
ANY
  p
WHER.
CONSTANTS
  B, C, f
AXIOMSS
  ax1 : B <: A
  ax2 : C <: A
  ax3: g \in B \rightarrow C
. . .
```

#### General form of an event

```
EVENT e
ANY t
WHERE
G(c, s, t, x)
THEN
x : |(P(c, s, t, x, x'))
END
```

- c et s are constantes and visible sets by e
- x is a state variable or a list of variabless
- G(c, s, t, x) is the condition for observing e.
- P(c, s, t, x, x') is the assertion for the relation over x and x'.
- ▶ BA(e)(c, s, x, x') is the *before-after* relationship for *e* and is defined by  $\exists t.G(c, s, t, x) \land P(c, s, t, x, x').$

# Short Summary on Event-B

- Proof obligations: must be proved to show that Event-B models fulfill their specified properties.
  - INV: invariant preservation
  - FIS: action feasibility
  - ► ...

#### General form of proof obligations for an event e

Proofs obligations are simplified when they are generated by the module called POG and goals in sequents as  $\Gamma \vdash G$ :

1.  $\Gamma \vdash G_1 \land G_2$  is decomposed into the two sequents  $\begin{array}{c} (1)\Gamma \vdash G_1 \\ (2)\Gamma \vdash G_2 \end{array}$ 

2.  $\Gamma \vdash G_1 \Rightarrow G_2$  is transformed into the sequent  $\Gamma, G_1 \vdash G_2$ 

#### Proof obligations in Rodin

- ► INIT/I/INV: C(s,c),  $INIT(c,s,x) \vdash I(c,s,x)$
- ► e/I/INV:  $C(s,c), I(c,s,x), G(c,s,t,x), P(c,s,t,x,x') \vdash I(c,s,x')$
- $e/act/FIS: C(s,c), I(c,s,x), G(c,s,t,x) \vdash \exists x'.P(c,s,t,x,x')$

# Short Summary on Event-B

Theory plugin: more modularize and reusable polymorphic "Context"

- Developed at University of Southampton
- Installation: http://rodin-b-sharp.sourceforge.net/updates

#### Extension of theories

The Event-B modelling language can be extended for handling entities as *differential equations*, *continuity*, ...

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# General Description of the Methodology



## **Problem Statement**

- formalize the system to-be-developed using the continuous action system.
- precisely express the problem context.

# Event-B Modelling

- model the formalized problem context in Event-B.
- use refinement methodology to design correct hybrid system by construction.
- focus on high-level system modeling.

## Generation of code

- develop implementations in Atelier-B.
- certified translation from Event-B to Atelier-B.
- focus on low-level software development.

# Hybrid Program

validates the implementation against certain industry code standards by cross-validation.

- Focus on Event-B modeling in this talk
- Illustrate our modeling on a smart heating system example
- Illustrate modularization of software-based component (Embedding Event-B Events as B Operation)

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# Smart Heating System



- 2 modes: ON/OFF
- Simple dynamics:  $\dot{T}=1/-1$
- $\blacktriangleright \text{ Sample at } \delta \text{ s}$
- Switch mode costs t<sub>act</sub> s
   (t<sub>act</sub> < δ)</li>
- Safety:  $T_{min} \leq T \leq T_{max}$

## Our Goals

- Design systems in a logical framework, and reason their safety in a machine-checkable way.
- Taking implementation constraints into problem abstraction to reduce the implementation efforts.

# Refinement Strategy for Hybrid System Design



# Smart Heating System (M\_safety)



# Smart Heating System (M\_cycle)



# Smart Heating System (M\_close\_loop)



#### Smart Heating System (M\_control\_logic) Case 1 (Bad): ON mode, $T(now) \le T_{max}$ , Stay ON



Smart Heating System (M\_control\_logic) Case 1 (Good): ON mode,  $T(now + buffer) \le T_{max}$ , Stay ON



# Smart Heating System (Revisit)



- 2 modes: ON/OFF
- $\rightarrow\,$  the only actuation we can do
- Simple dynamics:  $\dot{T}=1/-1$
- ightarrow monotonicity
- Sample at  $\delta$  s
- ightarrow Decision at sampling time
- Switch mode costs t<sub>act</sub> s
   (t<sub>act</sub> < δ)</li>
- ightarrow Cost of switch mode
- ► Safety:  $T_{min} \leq T \leq T_{max}$

Smart Heating System (M\_worst\_case\_analysis) Case 1: ON mode,  $T(now + \delta + t_{act}) \le T_{max}$ , Stay ON



#### Smart Heating System (M\_implementation)



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# Smart Heating System (M\_implementation)

```
1: if q = ON \lor q = OFFON then
2:
        if T_{on}(now + \delta + t_{act}) \leq T_{max} then
3:
           q \leftarrow ON
4:
      else
5:
           q \leftarrow ONOFF
6:
       end if
7: else if q = OFF \lor q = ONOFF then
8:
        if T_{off}(now + \delta + t_{act}) \geq T_{min} then
9:
           m \leftarrow OFF
10:
      else
11:
       m \leftarrow OFFON
12:
        end if
13: end if
```

## Overview of proof efforts

	Total	Auto.	Man.
<b>M</b> _specification	8	7	1
M_safety	14	11	3
M_cycle	16	9	7
M_close_loop	23	18	5
M_control_logic	42	27	15
M_worst_case_analysis	231	149	82
<b>M_implementation</b>	134	99	35
Total	468	320 (68%)	148 (32%)

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# Smart Heating System



- 2 modes: ON/OFF
- Dynamics to be developed at low-level modeling: T
- Sample at  $\delta$  seconds
- Safety:  $T_{min} \leq T \leq T_{max}$

#### ... refining a little bit mpre!

Adding Sensing and Actuating events.

# Smart Heating System (Specification M0)

Checklist:

- Generic hybrid system state trajectory
- Generic safety property
- Big-step semantics

# Smart Heating System (Safety M1)



# Smart Heating System (Safety M1)

Checklist:

- Concrete system state trajectory
- Concrete safety property
- Big-step semantics refined

# Smart Heating System (Cycle M2)



# Smart Heating System (Cycle M2)

Checklist:

- ► Time pointer
- Refined system state trajectory
- Refined safety property
- Small-step semantics

# Smart Heating System (Close-loop M3)



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Smart Heating System (Close-loop M3)

Checklist:

- Variable for close-loop mode control
- Prediction (Controller)
- Progression (Plant)

#### Smart Heating System (Control Logic M4) Time-triggered

Goal:

- Assuming the controller takes place in a safe system state
- Assuming exists a specification of system dynamics
- Planning for a trajectory that is safe before the controller takes place next time

# Smart Heating System

Sub-system Specification

A specification for the dynamics of heating system:

- mode ON: monotonically increasing  $(\forall t1, t2 \cdot t1 \ge t2 \rightarrow T(t1) \ge T(t2))$
- ▶ mode OFF: monotonically decreasing  $(\forall t1, t2 \cdot t1 \ge t2 \rightarrow T(t1) \le T(t2))$

Case 1: ON mode,  $T(now + \delta) \leq T_{max}$ , Stay ON



Case 2: ON mode,  $T(now + \delta) > T_{max}$ , TO OFF



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## Time-triggered Design in Event-B

```
\begin{array}{l} \textbf{Event} \quad Prediction_i \ \widehat{=} \\ \textbf{Refines} \quad Prediction_i \\ \textbf{Where} \quad \dots \\ grd_1: \quad C_i(x) \\ grd_2: \quad s = DECISION \\ \textbf{Theorem} \\ \quad thm_1: \quad \forall t \cdot t \in (now, now + \delta] \Rightarrow Safe(x_{u_i}(t)) \\ \textbf{Then} \quad \dots \\ act_1: \quad u, t_u := u_i, \delta \\ act_2: \quad s := RUN \\ \textbf{End} \end{array}
```

# Decomposing Time-triggered Design

Sensing: modeling sensor imperfections

```
Machine M_IMPL
Refines M TIME TRIGGERED
Variables x X<sub>s</sub> ...
Invariants
  inv_{xs}: R_s(x_s, x)
Events
   Event Sense \hat{=}
   Where
    grd_2: s = SENSE
   Then
     act<sub>1</sub>: x_s :| R_s(x'_s, x)
     act<sub>2</sub>: s = DÈCÍSION
   End
   . . .
End
```

# Decomposing Time-triggered Design

Actuate: modeling actuator configurations

```
Machine M IMPL
Refines M_TIME_TRIGGERED
Invariants
  inv_{ud} R_a(u_d, u)
Events
  Event Actuate \hat{=}
  Where
     grd_1: s = ACTUATE
  Then
     act_1: u: | R_a(u_d, u')
act_2: s:= RUN
  End
   . . .
End
```

# Decomposing Time-triggered Design Control

```
Event Control; \widehat{=}

Refines Prediction;

Where

grd_1: CC_i(x_s)

grd_2: s = DECISION

Then

act_1: u_d, t_u := u_{d_i}, \delta

act_2: s := ACTUATE

End
```

# Modularize Time-triggered Design

First step: extracting predicates from associated events

Event Control; 
$$\widehat{=}$$
  
Refines Control;  
Where  
 $grd_1: CC_i(x_s)$   
 $grd_2: s = DECISION$   
Then  
 $act_1: u_d, t_u : | CC_i(x_s) \Rightarrow u'_d = u_{d_i} \land t'_u = \delta$   
 $act_2: s := ACTUATE$   
End

## Modularize Time-triggered Design

Second step: based on the extraction, generating operations to-be-implemented

$$\begin{array}{l} \textbf{Operation} \quad f_c \; \widehat{=} \\ \textbf{Parameters} \; \; x_s \\ \textbf{Returns} \; \; u_d, t_u \\ \textbf{Axioms} \\ & \wedge_i \; \left( \textit{CC}_i(x_s) \Rightarrow u_d = u_{d_i} \wedge t_u = \delta \right) \\ \textbf{End} \end{array}$$

Event Control; 
$$\widehat{=}$$
  
Refines Control;  
Where  
 $grd_1: CC_i(x_s)$   
 $grd_2: s = DECISION$   
Then  
 $act_1: u_d, t_u :| f_c(x_s) = (u'_d, t'_u)$   
 $act_2: s := ACTUATE$   
End

# Modularize Time-triggered Design

Third step: merge events

```
Event Control \widehat{=}

Refines Control<sub>1</sub>, ..., Control<sub>i</sub>

Where

grd_1: CC_1(x_s) \lor \ldots \lor CC_i(x_s)

grd_2: s = DECISION

Then

act_1: u_d, t_u := f_c(x_s)

act_2: s := ACTUATE

End
```

#### Methodological Issues

- Sense and Actuate events use two predicates R<sub>s</sub>(x<sub>s</sub>, x) and R<sub>a</sub>(u<sub>d</sub>, u).
- Making *explicit* information on the sensing preciseness or on the actuating effectiveness is related to the domain analysis and formalization.
- The domain experts may provide a list of properties or assumptions on those predicates (frameworks as ontologies or knowledge domains).
- The Control event emphasizes on concrete control logic development based on the digitized data (i.e. the observed state x<sub>s</sub>, and the discrete actuation command u<sub>d</sub>).

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# The four boxes diagram



## Discussion

Problem Statement - hybrid action systems (or hybrid automata or mathematics) with mathematical theories (reals, continuity, differentiability, ODEs, ...)

#### Event-B Modelling:

- Dupont's approach by using and instantiating patterns and theories for event-triggered models with a link to Simulink code: CBAP predicate for continuous events and proofs are fully automated.
- Mammar's approach by using and instantiating patterns and theories for event-triggered and time-triggered events models using dRL rules: one event models the time progress and some proofs are not automated.
- Our approacs based on the same assumptions than Dupont's (no event for time progression); we use an notion of refinement close to the differential dynamic logic and and proofs are fully automated.
- specification the process is mainly directed by the informations available in the problem statement and the box incrementally *feeds* the refinement steps.

# Refinement-based Specification



#### Discussion

- Generation of Code The general process is based on the refinement of B machines into B0 implementation and is correct by experience.
- Hybrid Program The activity aims to generate artifacts to validate the implementation generated from GC, such as:
  - code for Frama-C , and Polyspace to check against certain industry code standards (e.g. reachability, absence of non-determinism, absence of runtime error).
  - simulation models for Simulink and Stateflow to give a holistic view of the developed hybrid system.

## Conclusion and Perspectives

- Uniform framework for designing a rich time-triggered Event-B model using the Rodin platform.
- Sound transformation of the control part into an operation of B.
- Enriching the picture at the different box.
- Develop Case Studies.
- Certification of each box MO et GC.

# Bibliography

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